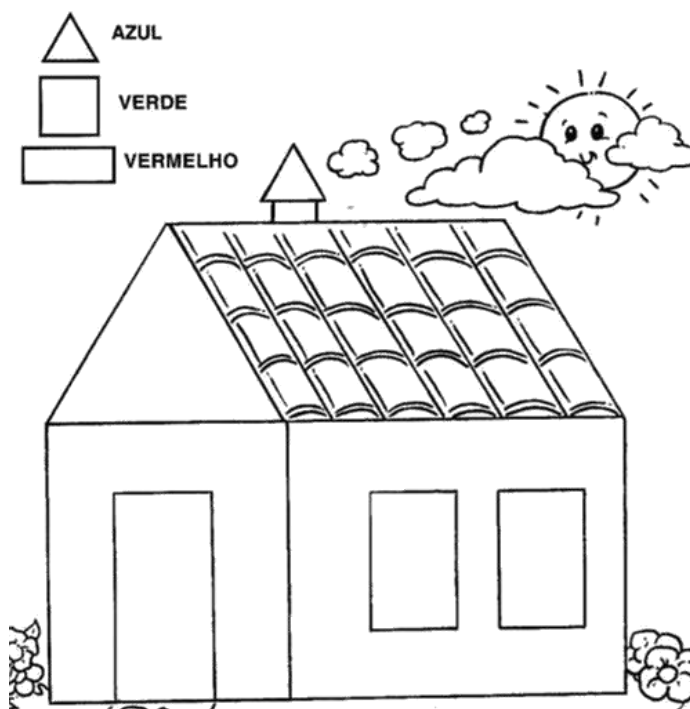


2ª ETAPA
ATIVIDADES DE ARTE

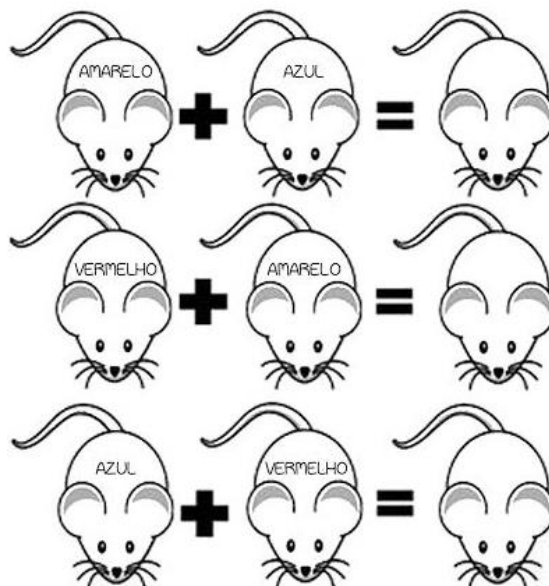
- CORES PRIMÁRIA E SECUNDÁRIAS



1) De acordo com a legenda pinte as formas corretas com as cores primárias pedidas formando o desenho da casa.



2) Com o giz de cera pinte os ratinhos, misture as cores e descubra qual cor secundária irá formar.





2ª ETAPA
ATIVIDADES DE PORTUGUÊS

- REVISANDO AS CONSOANTES

1) Observe a palavra em destaque e faça o que se pede.

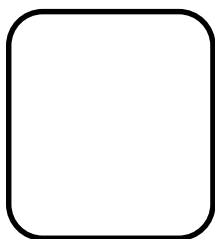
BALÃO

- a) Qual a letra inicial da palavra? _____
- b) Quantas sílabas tem nessa palavra? _____
- c) Circule a primeira letra da palavra em destaque.
- d) Qual a primeira sílaba dessa palavra? _____

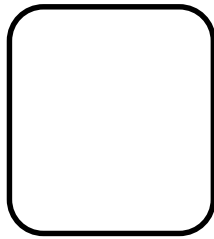


2) Leia as palavras e desene com capricho.

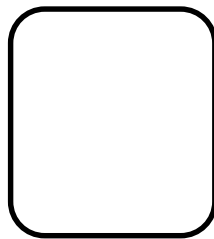
COCADA



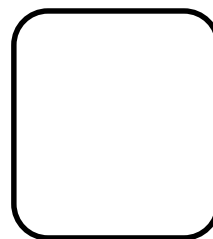
COLA



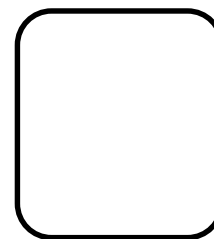
CUECA



CADEADO



CAIO



3) Vamos cantar! E depois faça o que se pede.

Eu tirei o **dó** da minha viola

Da minha viola

Eu tirei o **dó**

Dormir é muito bom, é muito bom

É bom, camarada, é bom, camarada

É bom, é bom, é bom. (2x)























a) Pinte o **dó** que aparece na música de lápis de cor.

b) Faça a família sílabica da letra d cursiva:




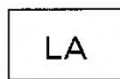
• D - _____


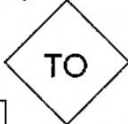
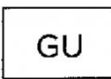

• d - _____





4) Observe o padrão silábico e circule o desenho que começa com padrão pedido em destaque.

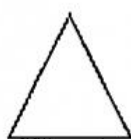
		FA		
		FE		
		FI		
		FO		
		FU		

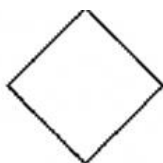
5) Observe as formas geométricas iguais e forme palavrinhas.

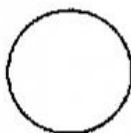





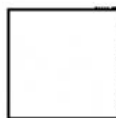





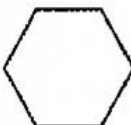





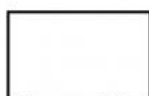












Você pode brilhar!

